

UNNAMED CRAZY ALIEN GUY GAME

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Basic Story Outline: A crazy guy goes to collect his stolen camera, to prove that aliens are real. Well, he gets proven right, but not the way he wants.

Destroy them all.

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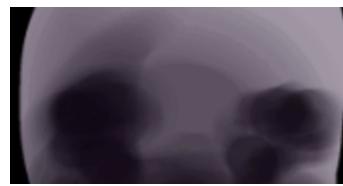
Media



MAIN CHARACTER

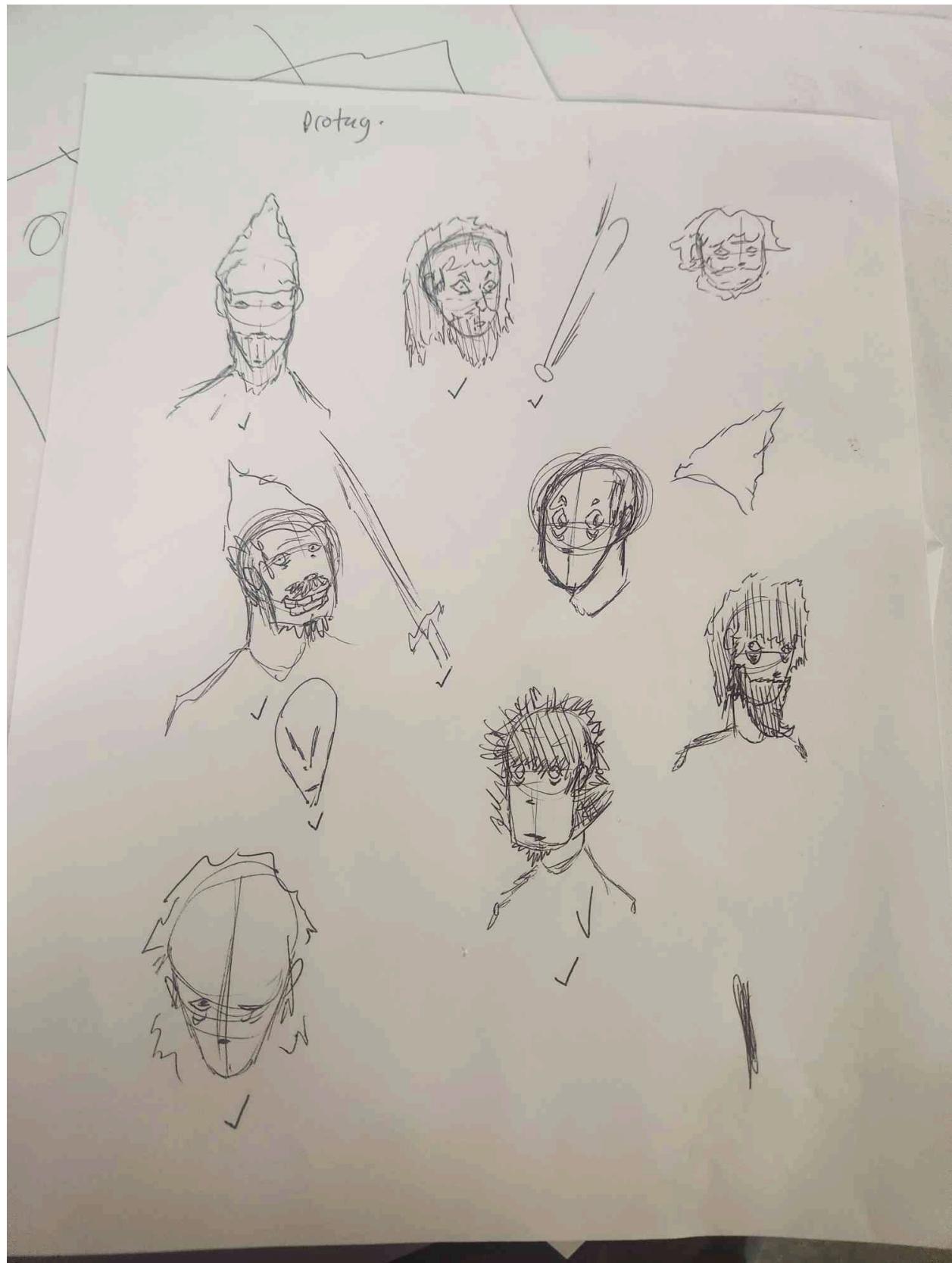


ALIENS



Be ready

Ideas



Picking characters up And capture them
he hunts them while capture

players has certain Abilities to Fight Back
But For limit Time AND cooldown

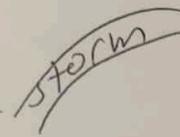
- choose ur own adventure  games

- cyberpunk 

- Baldur's gate

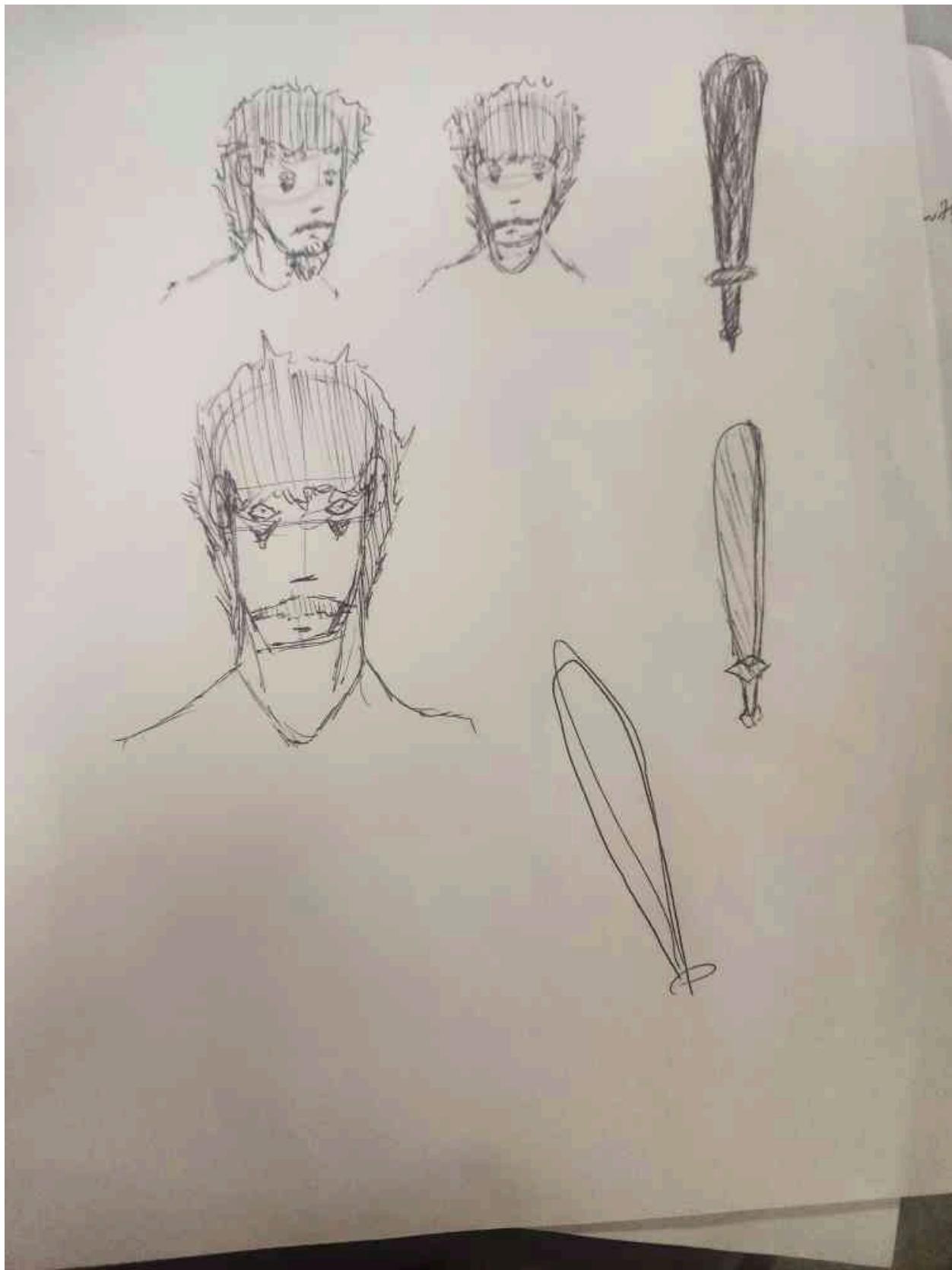
- ~~the~~ ~~the~~

- DOOM 

- our rockin' story adventure  storm

Story {

- UFO chaser, in some guy wants to prove aliens are real.
finding camera for proof but photos are scattered.
He fights aliens and wants to find something to defend himself.
in the basement. Aliens are a part of a hive mind, through
Killing ~~the~~ the aliens the one alerts "the big guy"
and the climax is flying the bogey at the end.



Like
MMORE

- like how the camera recenters to the player
- how to make cam
- The block camera is a perfect piece
- easy to get used to

Don't like

- inverted camera controls
- feels like position resets
- there is not much feedback (when turning)
- corners feel a bit chunky